CFD General Notation System (CGNS)

Tutorial Session



Agenda

•	7:00-7:30	Introduction, overview, and basic usage C. Rumsey (NASA Langley)
•	7:30-7:50	Usage for structured grids B. Wedan (ANSYS – ICEM)
•	7:50-8:10	Usage for unstructured grids E. van der Weide (Stanford University)
•	8:20-8:40	HDF5 usage and parallel implementation T. Hauser (Utah State University)
•	8:40-9:00	Python and in-memory CGNS trees M. Poinot (ONERA)
•	9:00-9:30	Discussion and question/answer period



CFD General Notation System (CGNS)

Introduction, overview, and basic usage

Christopher L. Rumsey

NASA Langley Research Center Chair, CGNS Steering Committee



Outline

- Introduction
- Overview of CGNS
 - What it is
 - History
 - How it works, and how it can help
 - The future
- Basic usage
 - Getting it and making it work for you
 - Simple example
 - Aspects for data longevity



Introduction

- CGNS provides a general, portable, and extensible standard for the storage and retrieval of CFD analysis data
- Principal target is data normally associated with computed solutions of the Navier-Stokes equations & its derivatives
- But applicable to computational field physics in general (with augmentation of data definitions and storage conventions)



What is CGNS?

- Standard for defining & storing CFD data
 - Self-descriptive
 - Machine-independent
 - Very general and extendable
 - Administered by international steering committee
- AIAA recommended practice (AIAA R-101-2002)
- In process of becoming part of international ISO standard
- Free and open software
- Well-documented
- Discussion forum: cgnstalk@lists.nasa.gov
- Website: http://www.cgns.org



History

- CGNS was started in the mid-1990s as a joint effort between NASA, Boeing, and McDonnell Douglas
 - Under NASA's Advanced Subsonic Technology (AST) program
- Arose from need for common CFD data format for improved collaborative analyses between multiple organizations
 - Existing formats, such as PLOT3D, were incomplete, cumbersome to share between different platforms, and not self-descriptive (poor for archival purposes)
- Initial development was heavily influenced by McDonnell Douglas' "Common File Format", which had been in use since 1989
- Version 1.0 of CGNS released in May 1998



History, cont'd

- After AST funding ended in 1999, CGNS steering committee was formed
 - Voluntary public forum
 - International members from government, industry, academia
 - Formally became a sub-committee of AIAA Committee on Standards in 2000
- Initial efforts by Boeing to make CGNS an international ISO-STEP standard (1999-2002)
 - Stalled due to lack of funding
 - Instead, the existing ISO standard AP209 (finite element solid mechanics) is being rewritten (AP209E2) to include CGNS as well as an integrated engineering analysis framework (headed by Lockheed-Martin)



Steering committee

- CGNS Steering committee is a public forum
- Responsibilities include (1) maintaining software, documentation, and website, (2) ensuring free distribution, and (3) promoting acceptance
- Current steering committee make-up (20 members):

ADAPCO

ANSYS-CFX

Aerospatiale Matra Airbus

Boeing – IDS/PW

Boeing Commercial

Boeing IDS

Fluent

ANSYS-ICEM

Intelligent Light

NASA Glenn

NASA Langley

ONERA

Pacific NW Laboratory

Pointwise

Pratt & Whitney

Pratt & Whitney – Rocketdyne

Rolls-Royce Allison

Stanford University

U.S. Air Force / AEDC

Utah State University

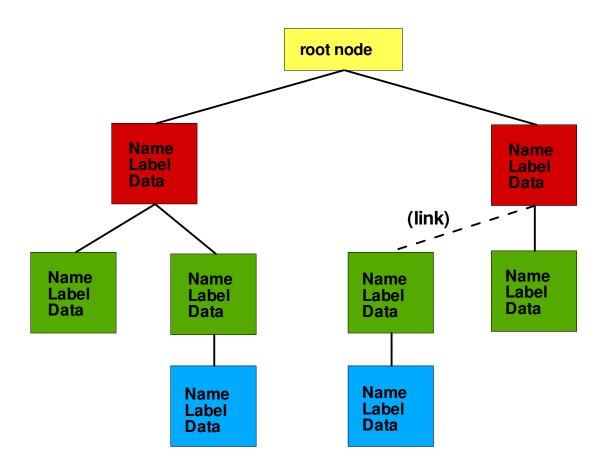


CGNS main features

- Hierarchical data structure : quickly traversed and sorted, no need to process irrelevant data
- Files stored in compact C binary format
- Layered so that many of the data structures are optional
- ADF or HDF5 database: universal and self-describing
- Data may encompass multiple files through the use of links
- Portable ANSI C software, with complete Fortran and C interfaces
- Architecture-independent application programming interface (API) – written as a mid-level library (MLL)

CGNS

CGNS File Layout





Makeup of CGNS

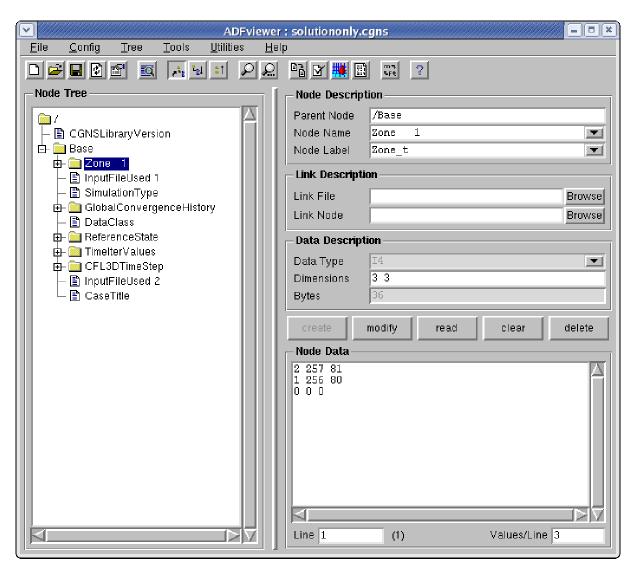
- Standard Interface Data Structures (SIDS) is the core of CGNS defines the intellectual content
 - Defines what goes in the "boxes" and how they are organized
- Original low level implementation is Advanced Data Format (ADF)
 - Basic direct I/O operations
 - Software has no knowledge of data structure or contents
 - Tree-based (nodal parent/child) structure
- Low level implementation is migrating toward HDF5 format
 - HDF5 is already available as an option
 - HDF5 is well-supported (NCSA), widely used, and has parallel I/O capability
 - This will be the official recommended format, although ADF will also continue to be supported, and MLL will translate between the two
- Mid-level library (MLL) is currently available for C and Fortran
 - This is what most users employ
 - Software has some knowledge of SIDS
 - C++ and Python extensions also available



How CGNS works

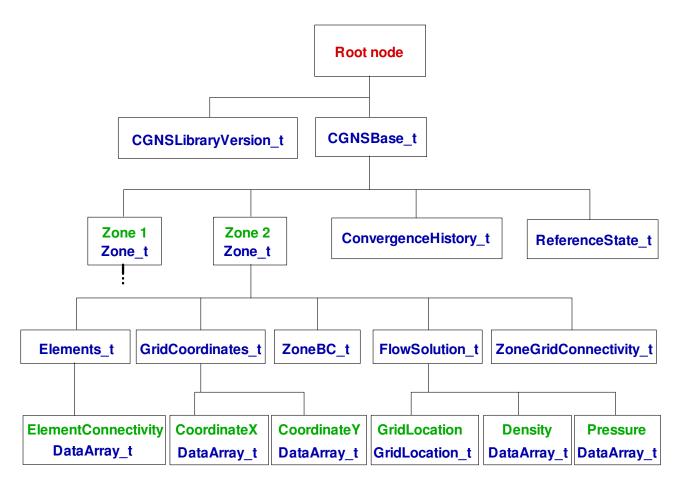
- Users must download the CGNS software
 - This includes ADF software (basic I/O operations in binary format)
 - Also includes MLL software (for ease of implementation)
 - Users wishing to use HDF5 instead of ADF must download this separately (MLL will work with <u>either</u> ADF or HDF5)
- Users are encouraged to use the MLL to read and write their data (helps ensure CGNS-compatibility)
- Files are portable across computer platforms
- Tools (such as <u>adfviewer</u>) allow user to "see" what is in the CGNS file
- Many commercial pre- and post-processing software support CGNS format

Typical view of CGNS file using ADFVIEWER





Typical CGNS file





Cons and Pros

Cons

- Although there are rules, there are also many options and a certain amount of freedom
 - Example: GridLocation = Vertex vs. CellCenter
 - Example: data can be stored dimensional or nondimensional
 - Example: optional use of Rind cells
- This flexibility places more responsibility on the CGNS reader to figure out how to make use of what is in the file
- Attempted balance between too rigid and too flexible

Pros

- As more people use it, more tools get developed to handle the flexibility
- Can be as simple as storing only "grid + flow solution", or as complex as storing everything needed to run/describe a case
- Longevity and infinite extensibility



How CGNS can help you

- Improves longevity (archival quality) of data
 - Self-descriptive (more on this later)
 - Machine-independent
- Easy to share data files between sites
 - Eliminates need to translate between different data formats
 - Rigorous standard means less ambiguity about what the data means
- Saves time and money
 - For example, easy to set-up CFD runs because files include grid coordinates, connectivity, and BC information
- Easily extendible to include additional types of data
 - Solver-specific or user-specific data can easily be written & read – file remains CGNS-compliant (others can still read it!)

CGNS

Once defined & agreed upon, new data standards can be added

Status/where CGNS is headed

- Latest version is 2.4
- As of Aug 2005, the CGNSTalk mailing list had 161 participants from 21 different countries and at least 80 different organizations
- Over 11,000 CGNS downloads from SourceForge over last 3 years (average of 408 per month over last 1 year)
- Many people have expressed interest in CGNS from outside of the traditional aerodynamics community
 - E.g., computational physiology, electromagnetics
- Parallel I/O (through HDF5) will be available soon
- CGNS is already in many widely-used commercial visualization products, e.g., Tecplot, Fieldview, ICEM-CFD (reader for Paraview being worked)
- Continuous process: approval and implementation of extensions for handling new capabilities



Getting CGNS

- Go to http://www.cgns.org and follow instructions
 - Or go directly to http://www.SourceForge.net
 - You can get the official released version (currently 2.4), or use CVS to keep up with the latest fixes
 - E.g.: cgnslib_2.4-4.tar.gz (or cgnslib_2.4-4.zip for Windows)
 - Follow instructions in README file to compile
- Also highly recommended (from same place):
 - cgnstools (tools for viewing/editing)
 - CGNS Users Guide (practical entry-level manual for getting started with CGNS – includes simple source codes)



Basics of using CGNS

- Simple example: opening, closing, writing, & reading Base
- Aspects for data longevity
 - Boundary conditions
 - Convergence history
 - Descriptor nodes
 - Data & equation descriptions
 - Flowfield variables

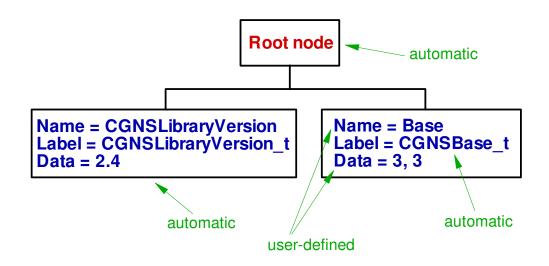


Opening/closing file & writing Base

C

```
cg_open("grid.cgns", MODE_WRITE, &indexf);
 basename="Base";
 icelldim=3; /* dimensionality of cell (3 for volume cell) */
 iphysdim=3; /* number of coordinates (3 for 3-D) */
 cg_base_write(indexf, basename, icelldim, iphysdim, &indexb);
 cg_close(indexf);
Fortran
 call cg_open_f('grid.cgns', MODE_WRITE, indexf, ier)
 basename='Base'
 icelldim=3
 iphysdim=3
 call cg_base_write_f(indexf, basename, icelldim, iphysdim, indexb, ier)
 call cg_close_f(indexf, ierr)
                                                                   CGNS
```

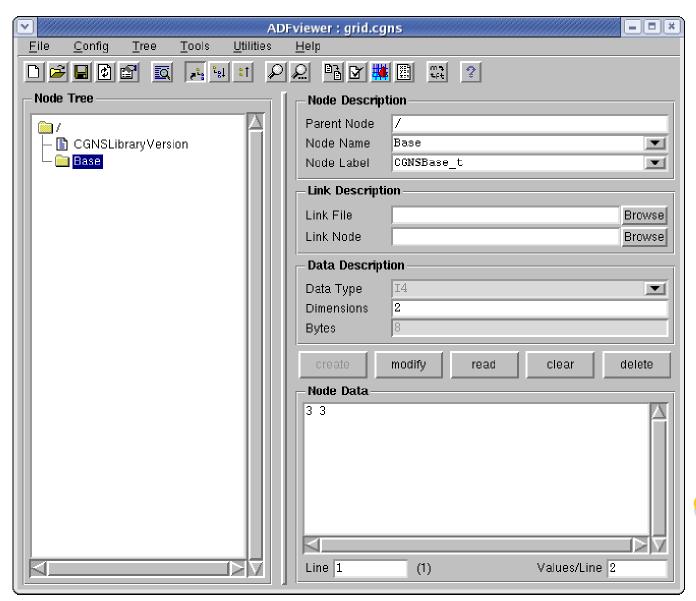
What the file looks like...



Notes: icelldim = dimensionality of cell (2 for face, 3 for volume) iphysdim = no. of coordinates required to define a node position (1 for 1-D, 2 for 2-D, 3 for 3-D)



What the file looks like in adfviewer...





Reading the Base

C

```
cg_open("grid.cgns", MODE_READ, &indexf);
cg_nbases(indexf, &nbases);
for (i=1; i <= nbases; i++)
     {cg_base_read(indexf, i, basename, &icelldim, &iphysdim);}
cg_close(indexf);</pre>
```

Fortran

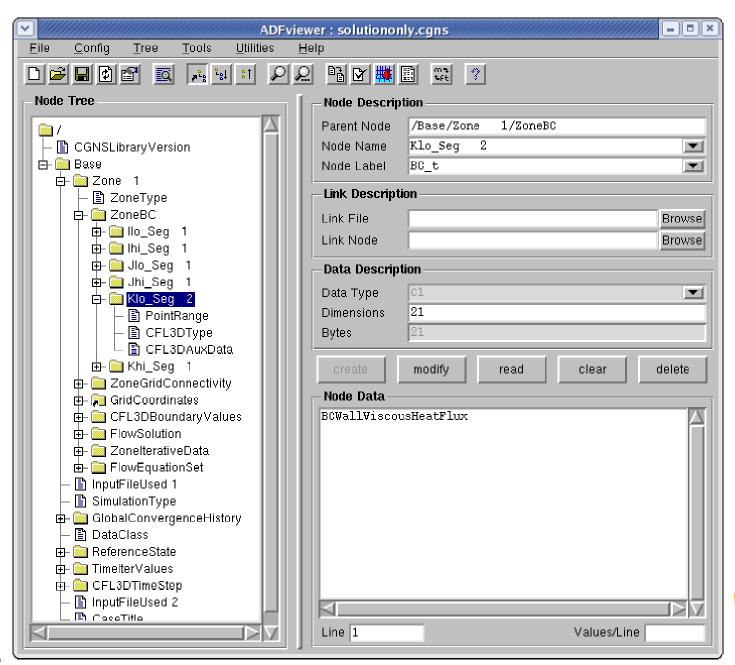
```
call cg_open_f('grid.cgns', MODE_READ, <u>indexf</u>, <u>ier</u>)
call cg_nbases_f(indexf, <u>nbases</u>, <u>ier</u>)
do i=1,nbases
    call cg_base_read_f(indexf, i, <u>basename</u>, <u>icelldim</u>, <u>iphysdim</u>, <u>ier</u>)
enddo
call cg_close_f(indexf, ier)
```



Aspects for data longevity boundary conditions

- BCs are included in the CGNS file
- Including BCs makes it easier for someone else to duplicate the same flow conditions
- Eliminates doubt as to how the solution was run, when later looking at the file
- BCs can be simple or have high level of detail
 - Minimum: list of points and their BC type (name)
 - Can also include Dirichlet or Neumann-type data



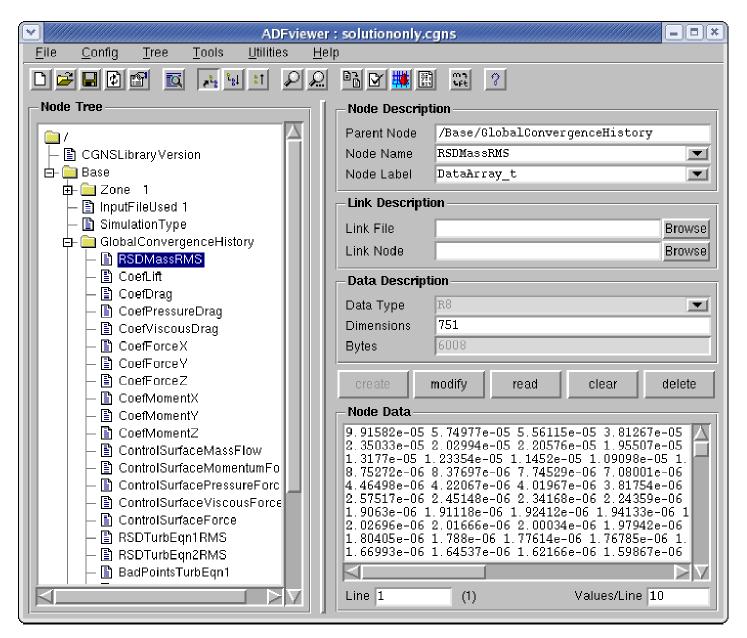




Aspects for data longevity convergence history

- GlobalConvergenceHistory tracks history of residual(s), forces, moments, etc.
- Part of a complete record of the flow solution, easily readable by others

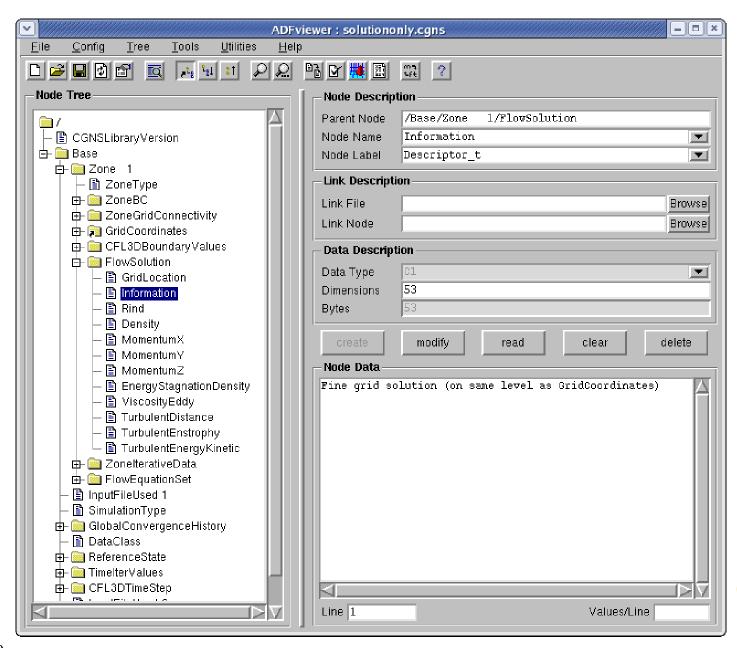




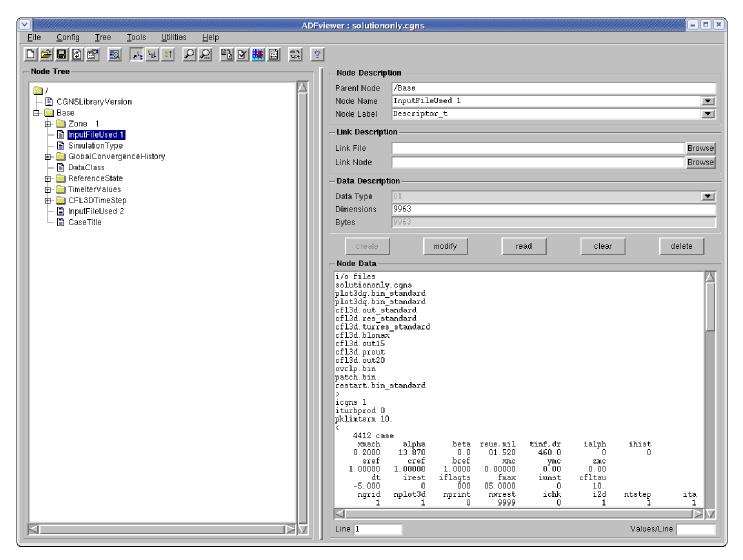


Aspects for data longevity descriptor nodes

- Allow user to add notes, descriptions, important factors associated with the particular run, etc.
- As part of the permanent record, descriptor nodes make the file potentially more useful/meaningful in the future
- Full inclusion of flow solver input deck(s) is particularly useful
- Eliminates doubt as to how the solution was run, when later looking at the file





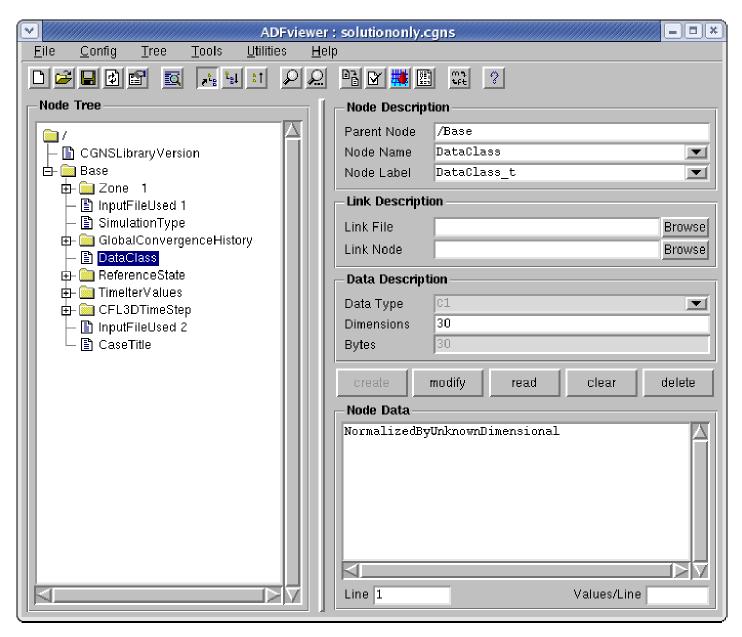




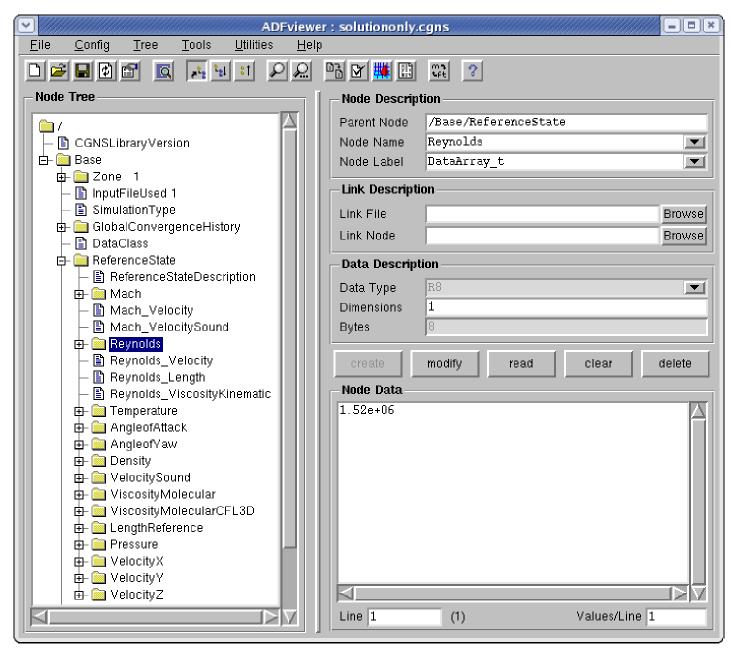
Aspects for data longevity data & equation descriptions

- Documents the dimensionality & units (or normalization) of the data
- Reference state and flow solution method become part of permanent record
- Eliminates doubt as to what the variables represent and how the solution was run, when later looking at the file

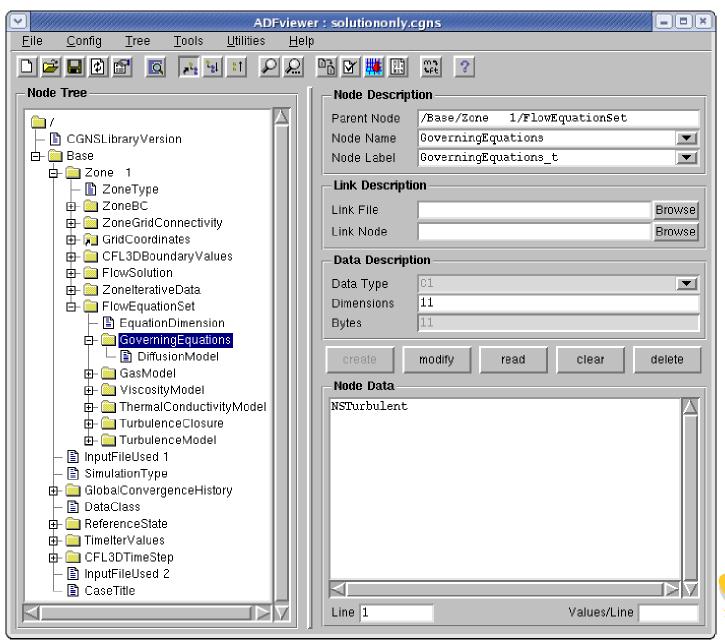














Aspects for data longevity flowfield variables

- As many flowfield variables as desired can be stored; for example:
 - Conserved and/or primitive variables
 - Plus all turbulence quantities, eddy viscosity, distance functions, species mass fractions, or other flowfield quantities of interest
- Eliminates having to go back and restart or reconstruct when you want to obtain nonstandard quantities



Some final comments

- A CGNS file can be as full or as sparse as you want to make it
 - The fuller it is, the more complete and archival the file
 - Always easy to read only the parts you want
- Easy to build CGNS into existing processes
 - Start by writing only the "basic" elements of CGNS file (e.g., grid, flow solution, connectivity, and BCs) as a postprocessing file for flow visualization
 - Gradually add to completeness of file
 - Eventually, CGNS file can replace your restart file, if desired



Conclusions

- CGNS is a well-established, stable format with worldwide acceptance, use, and support
- Provides seamless communication of data between applications, sites, and system architectures
- Supported by many commercial visualization and CFD vendors
- Extensible and flexible easily adapted to other fields of computational physics through specification in the SIDS
- Backward compatible with previous versions; forward compatible within major release numbers

CGNS

 Allows new software development to focus on important matters, rather than on time-consuming data I/O, storage, and compatibility issues

Conclusions, cont'd

CGNS is the best thing since sliced bread!





Auxiliary slides



Writing structured grids

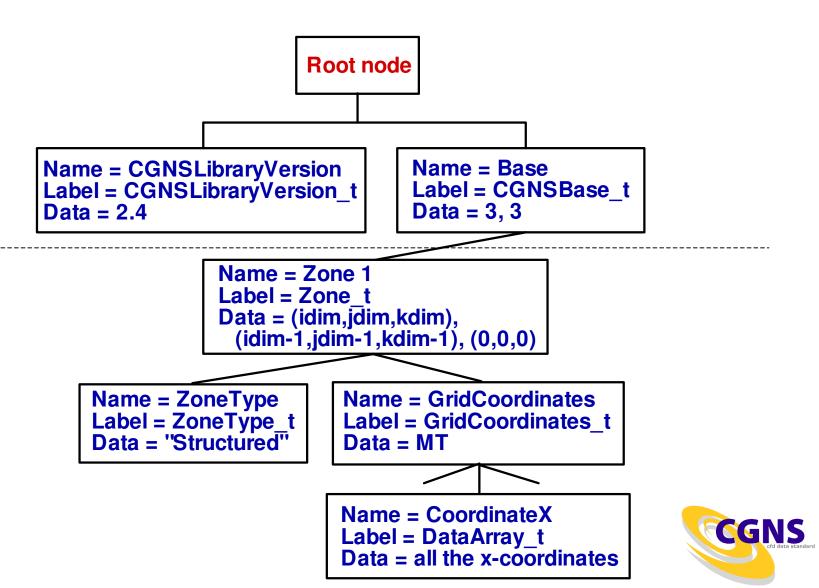
```
double x[kdim][kdim][idim], y[kdim][jdim][idim], z[kdim][jdim][idim];
int isize[3][3];
strcpy(zonename,"Zone 1");
/* vertex size (structured grid example) */
isize[0][0]=idim;
isize[0][1]=jdim;
isize[0][2]=kdim;
/* cell size (structured grid example) */
isize[1][0]=isize[0][0]-1;
isize[1][1]=isize[0][1]-1;
isize[1][2]=isize[0][2]-1;
/* boundary vertex size (always zero for structured) */
isize[2][0]=0;
isize[2][1]=0;
isize[2][2]=0;
```



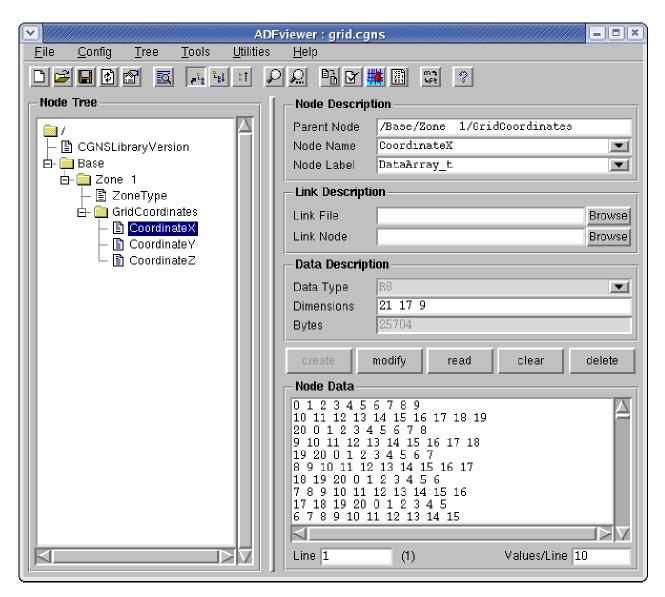
Writing structured grids (cont'd)



What the file looks like...



What the file looks like in adfviewer...





Writing unstructured grids

```
/* this is an example for HEXA_8 (cube-like) elements double x[maxnodes], y[maxnodes], z[maxnodes]; int isize[3], ielem[maxelem][8]; strcpy(zonename,"Zone 1"); /* vertex size (unstructured grid example) */ isize[0]=inodedim; /* cell size (unstructured grid example) */ isize[1]=icelldim; /* boundary vertex size (zero if elements not sorted) */ isize[2]=ivbdy;
```

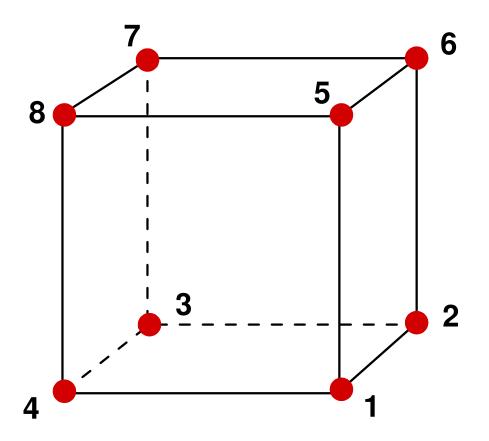


Writing unstructured grids (cont'd)

```
/* create zone */
cg_zone_write(indexf, indexb, zonename, isize, Unstructured, &indexz);
/* write grid coordinates */
cg_coord_write(indexf, indexb, indexz, RealDouble, "CoordinateX", x,
   &indexcx);
cg_coord_write(indexf, indexb, indexz, RealDouble, "CoordinateY", y,
   &indexcy);
cg coord write(indexf, indexb, indexz, RealDouble, "CoordinateZ", z,
   &indexcz);
/* write element connectivity */
cg_section_write(indexf, indexb, indexz, "Elem", HEXA_8, nelem_start,
   nelem_end, nbdyelem, ielem[0], &indexe);
```

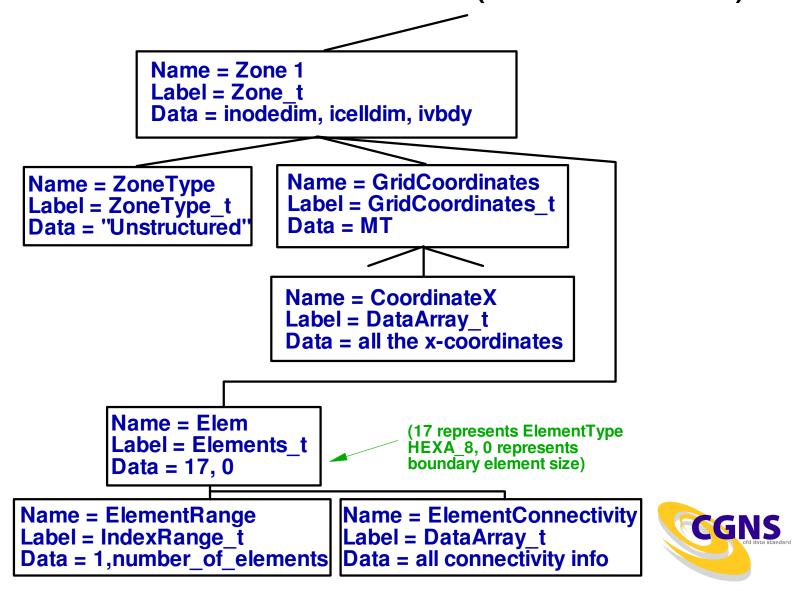


Element connectivity for HEXA_8





What the file looks like... (below Base)



What the file looks like in adfviewer...

